



STREET DANCING COMPETITION

Guidelines and Criteria for Judging

I. OBJECTIVES

The Street Dancing Competition is one of the major highlights of the 23rd Provincial Scout Jamboree. It aims to promote camaraderie, teamwork, discipline, creativity, physical fitness, cultural appreciation, and Scout spirit through music and dance. The competition also provides an opportunity for Scouts to showcase the rich cultural heritage and traditions of their respective Municipality/City while reflecting the ideals and values of Scouting.

All presentations shall support the theme of the Jamboree:

"Scouting for Life: One Spirit, One Province, One Mission."

II. ELIGIBILITY

1. The competition is open only to **duly registered participants** of the **23rd Provincial Scout Jamboree**.
2. Each participating **Municipality/City** is entitled to **only one (1) official entry**.
3. The competing contingent may be composed of:
 1. Boy Scouts;
 2. Senior Scouts; or
 3. A combined Boy Scout and Senior Scout contingent.
4. Each contingent shall consist of **a minimum of forty (40) and a maximum of sixty (60) participants**, inclusive of dancers, propsmen, and instrumentalists.

III. GENERAL GUIDELINES

1. The presentation shall highlight the cultural identity, traditions, history, festivals, or indigenous heritage of the participating Municipality/City.
2. Dance movements shall be wholesome, culturally appropriate, and consistent with the ideals of the Boy Scouts of the Philippines.
3. Live or recorded musical accompaniment is allowed.
4. The use of indigenous musical instruments, improvised instruments, and live percussion is highly encouraged.
5. Props, costumes, banners, and handheld decorations may be used to enhance the presentation.
6. Dangerous stunts, pyrotechnics, open flames, fireworks, and hazardous materials are strictly prohibited.
7. All participants shall observe proper Scout discipline and sportsmanship throughout the competition.

IV. PERFORMANCE AREA

The competition shall consist of:

A. Three (3) Street Dancing Stations

Each contingent shall perform at **three (3) designated judging stations** along the parade route. Each station shall have an assigned panel of judges who shall independently evaluate the performance.





B. Grand Showdown

After completing the street dancing route, all contingents shall proceed to the **Grand Arena** for the **Final Showdown Performance** before the Board of Judges.

The Final Showdown shall determine the overall ranking of the competition.

V. PERFORMANCE DURATION

Street Dancing Stations

Each contingent shall perform for **not more than three (3) minutes** at every judging station.

Final Showdown

Each contingent shall render a **three (3)- to five (5)-minute** presentation at the Grand Arena, inclusive of entrance and exit.

A **Yellow Flag** shall be raised when **one (1) minute remains** before the maximum performance time.

A **Red Flag** shall be raised upon reaching the **ten (10)-minute** maximum time limit.

A deduction of **one (1) point for every fifteen (15) seconds or fraction thereof** shall be imposed for performances exceeding the maximum time limit.

VI. COSTUMES

- 1. Costumes shall reflect the cultural identity of the Municipality/City being represented.
- 2. Costumes shall be decent, culturally appropriate, and shall not offend any ethnic group, religion, or community.
- 3. Appropriate Scout accessories may be incorporated into the costume design.

VII. CRITERIA FOR JUDGING

A. STREET DANCING (Three Stations)

Criteria	Weight
Synchronization and Coordination	25%
Choreography and Creativity	25%
Cultural Authenticity	20%
Costume and Props	15%
Energy, Showmanship, and Audience Impact	15%
TOTAL	100%



B. GRAND SHOWDOWN

Criteria	Weight
Choreography and Artistic Excellence	30%
Precision, Synchronization, and Execution	25%
Cultural Interpretation	20%
Costume, Props, and Visual Presentation	15%
Overall Impact	10%
TOTAL	100%

VIII. FINAL TABULATION

The Overall Score shall be computed as follows:

Component	Weight
Average Score of Three (3) Street Dancing Stations	40%
Grand Showdown	60%
TOTAL	100%

IX. DETERMINATION OF WINNERS

1. The **Ranking System** shall be used in determining the overall winners.
2. The scores from the three (3) Street Dancing Stations shall be averaged and shall constitute **Forty Percent (40%)** of the final score.
3. The Grand Showdown shall constitute **Sixty Percent (60%)** of the final score.
4. Each member of the Board of Judges shall rank the participating contingents according to their final computed scores.
5. The contingent obtaining the **lowest aggregate ranking** shall be declared the **Champion**.
6. The contingents obtaining the succeeding lowest aggregate rankings shall be declared **First Runner-Up, Second Runner-Up, and Third Runner-Up**, respectively.
7. In case of a tie, the contingent obtaining the higher score in the **Grand Showdown** shall prevail.
8. The decision of the **Board of Judges** shall be **final, irrevocable, and non-appealable**.

X. AWARDS

Special Awards

- Best in Street Dancing
- Best in Choreography
- Best in Costume
- Best in Cultural Presentation
- Best in Musicality
- Best in Props
- Crowd Favorite Performance





BOY SCOUTS OF THE PHILIPPINES
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Major Awards

- Champion
- First Runner-Up
- Second Runner-Up
- Third Runner-Up
- Other runners -Up

Trophies, certificates, and other prizes shall be awarded during the Closing and Awarding Ceremony.

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